

## Randomizing table for band lineups

Roll two dice. Read the first die as the digit in the ten's place and the second die as the digit in the one's place. Read the results on the following chart.

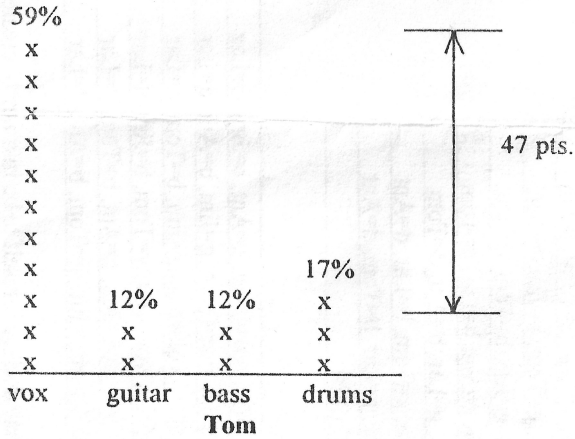
11	
12	
13	
14	#1 lineup (7/36=19%): vox=Tom, g=Lar, b=Jim, d=Ant
15	
16	
21	
22	
23	#2 lineup (6/36=17%): vox=Tom, g=Ant, b=Lar, d=Jim
24	
25	
26	
31	
32	#3a lineup (4/36=11%): vox=Tom, g=Lar, b=Ant, d=Jim
33	
34	
35	#3b lineup (4/36=11%): vox=Tom, g=Jim, b=Lar, d=Ant
36	
41	
42	#4a lineup (1/36=3%): vox=Ant, g=Lar, b=Jim, d=Tom
43	
44	
45	#4b lineup (1/36=3%): vox=Ant, g=Jim, b=Lar, d=Tom
46	
46	
46	#4c lineup (1/36=3%): vox=Ant, g=Lar, b=Tom, d=Jim
51	
51	
51	#4d lineup (1/36=3%): vox=Ant, g=Tom, b=Lar, d=Jim
52	
52	
52	#4e lineup (1/36=3%): vox=Lar, g=Ant, b=Jim, d=Tom
53	
53	
53	#4f lineup (1/36=3%): vox=Lar, g=Jim, b=Ant, d=Tom
54	
54	
54	#4g lineup (1/36=3%): vox=Lar, g=Tom, b=Ant, d=Jim
55	
55	
55	#4h lineup (1/36=3%): vox=Lar, g=Ant, b=Tom, d=Jim
56	
56	
56	#4i lineup (1/36=3%): vox=Lar, g=Tom, b=Jim, d=Ant
61	
61	
61	#4j lineup (1/36=3%): vox=Lar, g=Jim, b=Tom, d=Ant
62	
62	
62	#4k lineup (1/36=3%): vox=Jim, g=Ant, b=Lar, d=Tom
63	
63	
63	#4l lineup (1/36=3%): vox=Jim, g=Lar, b=Ant, d=Tom
64	
64	
64	#4m lineup (1/36=3%): vox=Jim, g=Tom, b=Lar, d=Ant
65	
65	
65	#4n lineup (1/36=3%): vox=Jim, g=Lar, b=Tom, d=Ant
66	
66	
66	Roll one die again and use chart below

01	#5a lineup ((1/36)/6=0.5%): vox=Tom, g=Ant, b=Jim, d=Lar
02	#5b lineup ((1/36)/6=0.5%): vox=Tom, g=Jim, b=Ant, d=Lar
03	#5c lineup ((1/36)/6=0.5%): vox=Ant, g=Jim, b=Tom, d=Lar
04	#5d lineup ((1/36)/6=0.5%): vox=Ant, g=Tom, b=Jim, d=Lar
05	#5e lineup ((1/36)/6=0.5%): vox=Jim, g=Ant, b=Tom, d=Lar
06	#5f lineup ((1/36)/6=0.5%): vox=Jim, g=Tom, b=Ant, d=Lar

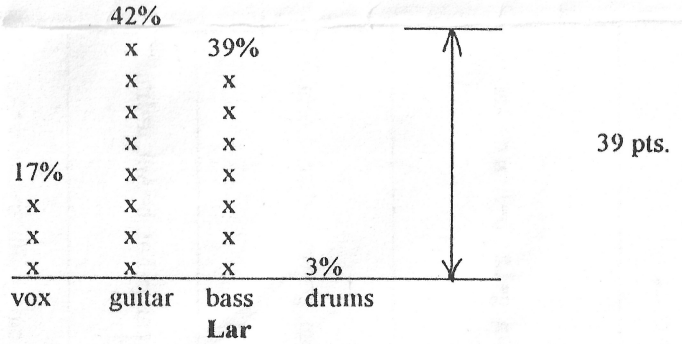
**Note:** at any time the player in the vox position may declare himself to be in a newly-created 2nd guitar position; upon doing so the player may also choose to relinquish the vox position to any other player.

### Distribution chart for randomizing table

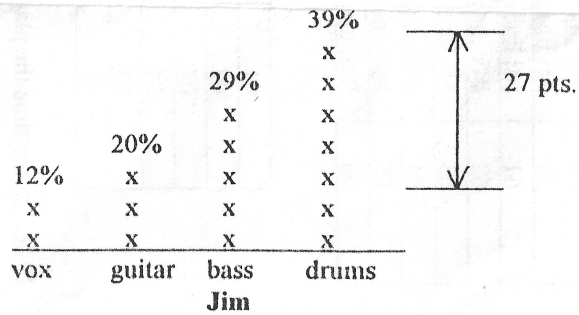
number of chances:  
128    26    26    36    of 216 total opportunities



number of chances:  
36    90    84    6    of 216 total opportunities



number of chances:  
26    44    62    84    of 216 total opportunities



number of chances:  
26    56    44    90    of 216 total opportunities

